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## How To Draw Amazing Manga - Fixed Layout Edition: (132 Pages: Full Colour: HD: Draw Anime) (How to Draw Comics Manga Book 7) (English Edition)

Von Stan Bendis Kutcher

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Von Stan Bendis Kutcher : How To Draw Amazing Manga - Fixed Layout Edition: (132 Pages: Full Colour: HD: Draw Anime) (How to Draw Comics Manga Book 7) (English Edition) before purchasing it in order to gauge whether or not it would be worth my time, and all praised How To Draw Amazing Manga - Fixed Layout Edition: (132 Pages: Full Colour: HD: Draw Anime) (How to Draw Comics Manga Book 7) (English Edition):

Kundenrezensionen Hilfreichste Kundenrezensionen 1 von 1 Kunden fanden die folgende Rezension hilfreich. Gut strukturierte Anleitung Von Videye In diesem Buch findet sich alles für einen schnell und doch gut strukturierten

Einstieg in das Comic/Manga-Zeichnen. Die Erklärungen finde ich sehr gut, sind aber kurz und knapp. Das liegt vielleicht nicht Jedermann. Es wird auf die wesentlichen Handwerkszeuge (Stifte und Co.) eingegangen, die Verwendung von Perspektive und Proportionen dargestellt und Schritt für Schritt das Zeichnen der wichtigsten Körperteile gezeigt. Natürlich wird man auch bis zur Gesamtdarstellung von Charakteren, männlich und weiblich, herangeführt und Reinzeichnen- und Radierprozesse werden gezeigt. Ich hätte mich hier sehr über eine Variante für digitales Zeichnen gefreut. Ansonsten fehlt mir auch irgendwie die Vorbereitung/Planung für das Zeichnen, also u.a. Seiteneinteilung, blichen Seitenzahlen für Mangas oder Doujins. Das macht den fehlenden Stern aus. Das Buch kann einem natürlich seinen eigenen Stil nicht beibringen. Aber man sollte hier auf jeden Fall bedenken, dass der Zeichenstil des Bandes weniger dem japanischem Stil ("echtes" Manga) als mehr dem koreanischen Manwha und amerikanischem, digitalen Manga entspricht. Die "Mundwinkelseite" ist hier bestes Beispiel, die es so in französischen oder amerikanischen (sehr gut dargestellt in der Spieleserie Fall Out) Comics gibt, aber niemals in japanischen. Wer sich für das Zeichnen interessiert wird wahrscheinlich aber auch schon länger, ich jetzt seit 15 Jahren, Mangas lesen und in etwa wissen, was einem persönlich am besten gefällt oder wie das Ergebnis aussehen sollte. Dafür gibt einem das Buch das nötige Handwerkszeug an die Hand. Letztlich macht dann die Übung das Ergebnis aus und die Idee für die Story muss jeder letztlich ohnehin selbst haben. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Not bad but there are better books ! Von Mr. Magnus In generell not bad but there are much better books about drawing Manga and Comics ! So if you look carefully you will find some better ones !!

Kurzbeschreibung\* Approximately 132 Full Colour Pages\* \*\*\*HD: Fixed Format (Comic Layout) Edition\*\*\* Take Note: \*\*\*This version is ideal for people who want to view full screen on their devices without needing to click\*\*\*- Constrains to your screen- This version may also work on some other readers but it is recommended to click on the "Author's Name" to view other options\*\*\* This book is Also Available in these Editions: - Regular Edition- Black White Saver Edition- High Definition (HD) Edition- Trade Paperback (Printed Full Colour: 132 pages)- Printed in a Bundle with "How to Draw Anatomy for Comics" (264 pages: Full Colour)

\_\_\_\_\_ "How to Draw Amazing Manga" by Stan Bendis Kutcher is a book that focuses on the popular drawing methods of manga. By some definitions "Manga" is known as "Japanese comic art", which is exactly what this book will be focusing on. In this "Anime-influenced" self-help book, the author explains in easy to follow, step-by-step methods to apply the following towards drawing manga: \* human anatomy vs. manga anatomy (the eyes, nose, mouth, ears, hands, expressions) \* which materials to use \* drawing basic shapes \* using perspective \* backgrounds and clothing principles \* putting it all together \* Much, MUCH more! Chapter Overview: Chapter 1 - Drawing Materials \* Drawing Manga Eyes Chapter 2 - Drawing The Nose \* Drawing The Mouth \* Drawing The Ears Chapter 3 - Dynamic Manga Hair \* Drawing The Complete Head \* Facial Expressions Chapter 4 - Drawing Hands \* Body Proportion Basics \* The Basics Of Clothing And Drapery Chapter 5 - How Perspective Works \* The Essence Of Backgrounds Chapter 6 - Putting It All Together - Start To Finish This introductory guide takes the reader from simplified first steps, right to the detailed construction of drawing manga. Practical and easy to follow, these pages will help you to multiply your ability of "Drawing Amazing Manga".

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ber den Autor und weitere Mitwirkende Stan Bendis Kutcher is the Author and Illustrator of the books "How to Draw Anatomy for Comics" and "How to Draw Amazing Manga". He has been active in the graphic art and

illustration industry for over 14 years. Kutcher loves perfection, but forces himself to learn the art of being messy. His books focuses on teaching unique illustration methods to kids and adults alike. His interests are Space, almost any sport, foosball as well as the skill of maintaining aquariums. Kutcher believes that by creating things and developing ones talents, all forms part of the calling given to us by the true Creator.